# **Information-theoretic aspects of ML for QECC decoding**



<sup>1</sup>Department of Applied Mathematics, University of Waterloo, Waterloo, ON, N2L 3G1, Canada

# **Theory: Decoders and hypothesis testing**

Can we use single-parameter "noisiness" of a system to predict the accuracy of decoding?

Decoding an [[n,k]] Quantum Error-Correcting Code (QECC) as *hypothesis testing*:

$$
E \to A \to \Sigma \to \hat{A} \tag{1}
$$

1. An *error*  $E \in \mathcal{P}_n$  occurs

- 2. *E* induces *coset label*  $A = (L, T)$ , combining *logical error L* and *pure error T*.
- 3. The pure error *T* gives a *syndrome* Σ
- 4. We predict  $\hat{A}$  for which logical error occured



Figure 2. LEFT: (i) Random codes are more nondegenerate for small  $H(\mathbf{p})$ . (ii)  $H(A) < nH(\mathbf{p})$  implies more degeneracy. Dashed line  $H(A|\Sigma) = kH(\mathbf{p})$  is analytical solution for a "canonical" stabilizer code. Solid lines indicate bounds from Eq. [7.](#page-0-0) RIGHT: MLD accuracy for random codes is bounded by Eqs. [4-](#page-0-1)[5](#page-0-2)

# **Bounding decoder accuracy with entropy**

The *Shannon entropy* of a variable  $X \sim p_X$  is

$$
H(X) := -\sum_{x} p_X(x) \log p_X(x) := H(p_X)
$$
 (2)

For QECCs, the *conditional* entropy satisfies

$$
H(A|\Sigma) = H(A) - H(\Sigma)
$$
\n(3)

- 2. Learn: a decoder function  $f : \mathcal{T} \to \mathcal{L}$  (e.g. NN) minimizing empirical risk  $\hat{f} = \arg \min$ *f*  $\overline{\mathbb{E}}$ (*x,y*)∼D  $\ell(f(x), y)$  (9)
- 3. Hope: Generalization error is small, e.g. for 0-1 loss

This gives us upper [2] and lower [3] bounds for the MLD accuracy:

<span id="page-0-2"></span><span id="page-0-1"></span>
$$
H(A|\Sigma) \le h_2(p_{err}) + 2kp_{err}
$$
  
\n
$$
H(A|\Sigma) \ge \Phi_N(p_{err}^*)
$$
\n(4)

where  $\Phi_N$  is some decreasing convex function.

 $\bigwedge$  Computing [upper-bounding]  $H(A)$  is worst-case #P-complete [(probably) NP-hard].

- **Generative models** learn  $\hat{f}$  by first approximating  $\hat{p}_{L S \Sigma}$ , then  $\hat{f}(x) = \arg \max$  $\ell$  $\hat{p}_{L|\Sigma}(\ell|x)$  (11)
- **Noisy**: Data  $(x, y)$  or underlying circuit may be noisy.
- **Data-driven**: Using empirical data instead of simulating  $(\sigma(E_i), A(E_i))$  (unrealistic). e.g. surface code detector data:

# **Experiment**

Consider a noise model  $\mathcal{N}^{\otimes n}$ , where

$$
\mathcal{N}(\rho) = p_I \rho + p_X X \rho X + p_Y Y \rho Y + p_Z Z \rho Z. \tag{6}
$$

We can define  $H(p) = H(\{p_I, p_X, p_Y, p_Z\})$ . Some facts:

$$
H(A) \le \min(nH(p), n+k) \qquad H(\Sigma) \le (n-k) \tag{7}
$$

We generate random [[n, k]] codes and compute (optimal) decoder performance:



**Shannon theory**: If  $\mathcal{E}_{typ}$  contains "typical errors" s.t.  $Pr(\mathcal{E}_{typ}) > 1 - \epsilon$ , then *asymptotically*,  $|\mathcal{E}_{typ}| \approx 2^{nH(\mathbf{p})}$ (13)

 $\sqrt{2}$  In less noisy systems, we don't care about most syndromes.

<span id="page-0-0"></span>Noiseless syndromes: a look-up table of  $N \approx 2^{H(A)} \leq |\mathcal{E}_{typ}|$  data is sufficient. ■ Compare to linear-algebraic sensitivity of Ref. [10] (not noise-specific)

# **Applications: Shannon/learning theory for MLdec**

Decoding an [[n, k]] QECC (no fault tolerance) as a *learning problem (MLdec)*:

Learning theory: For random stabilizers, suppose labels contain the maximum-likelihood coset:

 $(x_i, y_i) = (\sigma_i, \arg\max$ *a*

1. Given: A dataset

$$
\mathcal{D} = \{(x_1, y_1), \dots, (x_N, y_N)\}, \quad x_i = \Sigma(E_i), \ y_i = A(E_i) \tag{8}
$$

and a *loss function*  $\ell$ 

Say  $f_{\mathcal{D}}$  is trained on a dataset of  $|\mathcal{D}| = N$  points. Find *h* such that  $\overline{\mathbb{E}}$  $\mathcal{D}$ Pr *E*∼*p<sup>E</sup>*  $(f_{\mathcal{D}}(\sigma(E)) \neq A(E)) < h(N)$  (15) The form of *h*(*N*) will decide how effective we expect MLdec to be.

$$
\text{loss}(\hat{f}) \ge \min_{f} \mathop{\mathbb{E}}_{E \sim p_E} \ell(f(x(E)), y(E)) := p_{err}^*
$$

Figure 1. Partition the Pauli group  $\mathcal{P}_n$  into a "prism" [1] of  $\mathcal{L}\times\mathcal{S}\times\mathcal{T}$  (dimensions  $2^{2k}\times 2^{n-k}\times 2^{n-k}$ ). Logical operators are in  $\mathcal{L} := N(\mathcal{S})/\mathcal{S}$ , stabilizers are in  $\mathcal{S} = \langle g_1, \ldots, g_{n-k} \rangle$ , pure errors are in  $\mathcal{T} := \{t_1, \ldots, t_{n-k}\}$  with  $\{t_i, g_i\} = 0.$ 

<span id="page-0-3"></span> $\mathsf A$  good decoder has small error probability  $p_{err}(A|\Sigma) := \Pr_{p_E}(A \neq \hat A)$ . A **Maximum Likelihood Decoder (MLD)** achieves a minimum error  $p_{err}^*$ .

(10)

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#### **Variants**

$$
x = \{ \langle g_j \rangle^{(0)}, \dots, \langle g_j \rangle^{(t)} \} \forall j, \qquad y = |\langle \bar{L} \rangle^{(0)} - \langle \bar{L} \rangle^{(t)}| \tag{12}
$$

Non-degenerate Choosing  $y_i = E_i$  instead of  $y_i = A(E_i)$  (suboptimal, but easier?)



#### Table 1. Survey of Variants of existing MLdec schemes.

# **Design considerations for ML decoders**

- 1. Relating the *model architecture* to *out-of-distribution generalization* • What models can represent the group structure of Fig. [1?](#page-0-3)
- 2. Side-information [24]: *x* contains upstream raw data (e.g. IQ-plane coords)
- 3. Lifting ML decoders into fault-tolerant settings [29]
- 4. Regimes for non-degenerate decoding, where  $y_i = E_i$  instead of  $A(E_i)$ 
	- At low  $H(\mathbf{p})$ , degenerate decoding  $\approx$  non-degenerate decoding
	- Otherwise, non-degenerate decoding is *sub-optimal*
- 5. Equivariance [12, 28] vs. noise tolerance: How well can group structure be learned with noisy labels?

# **How much training data do we need?**

Naive:  $|S| = 2^{n-k}$  unique data are sufficient for MLD

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